



September 15, 2014

Agenda:

- Article of the Week: Sequelitis – Super Castlevania 4
- Project Lead Announcement
- Game Design Document – Due Sept 22nd
- Membership dues
- SPSU Game Jam: Sept. 26-28th
 - Car Pool Sheet
 - Contact Info Sheet
- SIEGE Oct. 3-5th
 - More information
 - Contact Sheet
- IGDA Scholarships - <http://scholars.igda.org/how-to-apply/>
- HiRez Art Contest
 - <http://www.hirezstudios.com/smite/latest-news/view/smite-blog/2014/09/09/community-drafted-skin-thanatos>
 -