



January 22, 2012

### Agenda:

- Article of the Week – *Intro to Agile Scrum in under 10 Minutes*
- Website – <http://sites.google.com/site/auroragdc>
- Recap: Hi-Rez Studios and Thrust Interactive Studios visits
- Global Game Jam – January 25-27
- Project Lead Applications – Due Friday, January 25<sup>th</sup>
- Semester Calendar
  - 2<sup>nd</sup> Annual Aurora Showcase – April 26<sup>th</sup>
  - 3 Checkpoint presentations prior to the showcase
- Let's start off strong!

### Article of the Week

#### **Intro to Agile Scrum in Under 10 Minutes**

<http://www.youtube.com/watch?v=XU0lIRltyFM>

### Important Dates

- **Meetings will from now on be Mondays at 7:30pm**
- Project Lead Applications ~ Due January 25 at 5:00pm
- Global Game Jam ~ January 25-27
- 1<sup>st</sup> Checkpoint Presentation ~ February 25
- Spring Break ~ March 18-22
- Game Developers Conference ~ March 25-29
- 2<sup>nd</sup> Checkpoint Presentation ~ April 1
- Final Checkpoint Presentation ~ April 22
- 2<sup>nd</sup> Annual Aurora Showcase ~ April 26